# Edit Primary Commands

CHANGE string1 string2	Changes first occurrence of string1 with string2. CHANGE can also be used as C
CHANGE ALL string1 string2	Changes all occurrences of string1 with string2
CHANGES LAST string1 string2	Changes string1 with string2, starting at the bottom of the data and searching backward to find the last occurrence of string1
CHANGE PREV string1 string2	Changes string1 with string2, starting at the current cursor location and searching backward to find the previous occurrence of string1
CHANGE NEXT string1 string2	Changes string1 with string2, starting at the first position after the current cursor location and searching ahead to find the next occurrence of string1
CHANGE PREFIX string1 string2	Changes string1 with string2, locating string1 at the beginning of a word
CHANGE SUFFIX string1 string2	Changes string1 with string2, locating string1 at the end of a word
CHANGE WORD string1 string2	Changes string1 with string2 providing string1 is a word
CHANGE X string1 string2	Changes string1 with string2 scanning only the lines that are excluded from the display
CHANGE NX string1 string2	Changes string1 with string2 scanning only the lines that are not excluded from the display
C string1 string2 col1 col2	Changes string1 with string2 between column 1 and column 2
COPY data	Copies a sequential data set, a member of a partitioned data set, or a $\rm z/OS$ UNIX file into the data being edited
COPY data AFTER label Copies	data after the line with the specified label
COPY data BEFORE label	Copies data before the line with the specified label
CREATE data	Creates a member of a partitioned data set, a sequential data set, or z/OS UNIX file from the data you are editing. Use CREATE or CRE.
CREATE data label1 label2	Creates a member, dataset or UNIX file. Label1 and label2 identify the start and end of the group of lines which are added to the new member.
CREATE data .zf .zl	Creates a member, dataset or UNIX file of the entire member being editedZF sets a label for the first line and .ZF for the last line.
DEL ALL	Deletes all the lines from the data you are editing

D	Deletes all the lines that are excluded
DEL NX	Deletes all the lines that are not excluded
DEL label1 label2	Deletes the group of lines defined from label1 up to label2
EDIT member	Edits another sequential data set, partitioned data set member, or z/OS UNIX file during your current edit session
EXCLUDE ALL	Hides from view all the lines of the member being edited and replaces them with a dashed line. Use EXCLUDE or X
EXCLUDE string	Hides from view the first line that contain a search string
EXCLUDE string ALL	Hides from view all the lines that contain the search string
EXCLUDE string PREV	Hides from view the line that contains the search string before the cursor
EXCLUDE string NEXT	Hides from view the line that contains the search string after the cursor
EXCLUDE string PREFIX	Hides from view the line that contains the search string as a prefix from a word
EXCLUDE string SUFFIX	Hides from view the line that contains the search string as a suffix from a word
EXCLUDE string WORD	Hides from view the line that contains the search string as an all word
EXCLUDE string col1 col2	Hides from view the line that contains the search string between col1 and col2
FIND string	Finds the specified string (ex: $F$ REVIEW).
	F can be used instead of FIND.
FIND string NEXT	Finds the next occurrence of the string in regards to where the cursor is positioned
FIND string PREV	Finds the previous occurrence of the string in regards to where the cursor is positioned
FIND string FIRST	Finds the first occurrence of the string
FIND string LAST	Finds the last occurrence of the string
FIND string ALL	Finds all the occurrences of the string
FIND string SUFFIX	Finds the string as a suffix of a word
FIND string PREFIX	Finds the string as a prefix of a word
FIND string WORD	Finds the string as a all word
FIND string col1 col2	Finds the string between column 1 and column 2 (ex: F HELLO 20 40)
.LABEL	Defines a label on a line (ex: .HERE)
LOCATE line	Locates line number n (ex: L 20, LOC 20, LOCATE 20)
LOCATE label	Locates the line with the specified label
MOVE data	Moves a sequential data set, member of a partitioned data set, or $z/OS$ UNIX file into the data being edited

MOVE data AFTER label Moves data after the line with the specified label MOVE data BEFORE label Moves data after the line with the specified label REPLACE data Replaces a sequential data set, member of a partitioned data set, or z/OS UNIX file with data you are editing. If the member , or z/OS UNIX file you want to replace does not exist, the editor creates it. User REPLACE or REP. REPLACE data label1 label2 Label1 and label2 identify the start and end of the group of lines to replace the member or data set RESET Removes the messages that appear in the editing area. Use RESET or RES. SAVE Saves all the changes made SORT Sorts ascending all the data in the member being edited SORT A Same as SORT SORT D Sorts descending all the data in the member being edited SORT X Sorts only the lines that are excluded SORT NX Sorts only the lines that are not excluded SORT col1 col2 Sorts data by the content from coll to col2

# Edit Line Commands

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UC	Changes the text on the line from lower case to upper case
UCn	Changes the text on the 'n' lines starting at this one to upper case
LC	Changes the text of the line from upper case to lower case
LCn	Changes the text on the 'n' lines starting at this one to lower case
С	Copies the content of the line
Cn	Copies the content of the line 'n' times
CC	Copies the block of lines starting with the first CC command and ending with the second CC command
M	Moves the content of the line
Mn	Moves the content of n lines starting at this one
MM	Moves the block of lines starting with the first MM command and ending with the second MM command $$
A	Places the copied/moved lines after this line
AK	Places the copied/moved lines after this line K is used to indicate a second target for a $\text{C/M}$ destination. Use K on all but the last occurrence
An	Repeats the copied/moved lines n times after this line
В	Places the copied/moved lines before this line
ВК	K is used to indicate a second target for a $\text{C/M}$ destination. Use K on all but the last occurrence
Bn	Repeats the copied/moved lines n times before this line
D	Deletes the line
Dn	Deletes n lines starting at this line
DD	Deletes the block of lines starting with the first DD command and ending with the second DD command
X	Excludes this line
Xn	Excludes n lines starting at this line
XX	Excludes the block of lines starting with the first ${\tt XX}$ command and ending with the second ${\tt XX}$ command
R	Repeats this line
Rn	Repeats n lines starting at this one
RR	Repeats the block of lines starting with the first R command and ending with the second RR command
RRn	Repeats the block of lines starting with the first RR command and ending with the second RR command 'n' times
0	Overlays line content with copied/moved line
On	Overlays 'n' lines starting at this one with copied/moved lines

00	Overlays the block of lines starting with the first OO command and ending with the second OO command with copied/moved lines
S	Shows one line of the excluded text
Sn	Shows n lines of the excluded text
F	Shows the first line of the excluded text
Fn	Shows the first n lines of the excluded text
L	Shows the last line of the excluded text
Ln	Shows the last n lines of the excluded text
I	Insert one line after this line
In	Insert n lines after this line
(	Shifts the line left 2 columns
(n	Shifts the line left n columns
( (	Shifts the block of lines starting with the first ((command and ending with the second ((command 2 columns to the left
( (n	Shifts the block of lines starting with the first (( command and ending with the second (( command 'n' columns to the left
)	Shifts the line right 2 columns
) n	Shifts the line right 'n' columns
))	Shifts the block of lines starting with the first )) command and ending with the second )) command 2 columns to the right
))n	Shifts the block of lines starting with the first )) command and ending with the second )) command 'n' columns to the right
<	Data shifts the line left 2 columns
<n< td=""><td>Data shifts the line left n columns</td></n<>	Data shifts the line left n columns
<<	Data shifts the block of lines starting with the first << command and ending with the second << command 2 columns to the left
< <n< td=""><td>Data shifts the block of lines starting with the first &lt;&lt; command and ending with the second &lt;&lt; command 'n' columns to the left</td></n<>	Data shifts the block of lines starting with the first << command and ending with the second << command 'n' columns to the left
>	Data shifts the line right 2 columns
>n	Data shifts the line right 'n' columns
>>	Data shifts the block of lines starting with the first >> command and ending with the second >> command 2 columns to the right
>>n	Data shifts the block of lines starting with the first >> command and ending with the second >> command 'n' columns to the right
COLS	Displays a ruler with individual columns marked

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MASK	The MASK line command displays the =MASK> line. On this line, you can type characters that you want to insert into an unformatted data set or member. These characters, which are called the mask, are inserted whenever you use the I (insert), TE (text entry), or TS (text split) line commands, or when you edit an empty data set.
BNDS	The BOUNDS (BNDS) line command displays the boundary definition line
TABS	When you type TABS in the line command field, =TABS> is displayed along with any previously defined tab positions.
MD	The MD (make dataline) line command converts ==MSG>, =NOTE=, =COLS>, or ====== (information) lines to data so they can be saved as part of your data set.
MDn	Converts 'n' number of lines
TE	The TE (text entry) line command provides one very long line wrapped around many lines of the display to allow power typing for text entry. The editor does the formatting for you.
TEn	Applies the TE to 'n' lines starting at this line
TS	Splits the text line at the cursor
TSn	Splits the text line at the cursor and inserts 'n' lines
TF	Flows the text to the end of paragraph which is either a blank line or an indentation
mp	The the test seins the column sembles by

TFn Flows the text using the column number 'n' as the

right margin

#### Edit Profile

AUTOSAVE ON Automatically save changes when using the PF3 key

AUTOSAVE OFF Turns this feature off

AUTOLIST ON Generates a source listing in the ISPF list data

set for eventual printing when you end an edit session in which you changed and saved data

AUTOLIST OFF Turns this feature off

BOUNDS coll col2 Sets the left and right boundaries and saves them

in the edit profile. Use BOUNDS or BND.

CANCEL Cancels (ignores) all the changes and exit. The

changes are not saved. Use command CANCEL or CAN

HILITE ON Sets program colouring on

HILITE OFF Turns this feature off

HILITE AUTO Allows ISPF to determine the language

HILITE ASM Highlights the data as Assembler

HILITE C Highlights the data as C

HILITE COBOL Highlights the data as Cobol HILITE HTML Highlights the data as HTML

HILITE JCL Highlights the data as Job Control Language (JCL)

HILITE PANEL Highlights the data as ISPF Panel Language

HILITE PASCAL Highlights the data as Pascal

HILITE PLI Highlights the data as PL/I HILITE REXX Highlights the data as Rexx

HILITE SKEL Highlights the data as ISPF Skeleton Language

HILITE SUPERC Highlights the data as SuperC listing

HILITE XML Highlights the data as XML PACK ON Saves data in packed format

PACK OFF Turns this feature off

TABS ON Turns tabs mode on, which means that logical tabs

can be used to break up strings of data. This is

the default operand.

TABS OFF Turns this feature off

PROFILE Shows current profile settings. Can use PROFILE or

PROF

PROFILE profilename Switches to a different profile or creates a new

profile

PROFILE LOCK Saves the changes made to the edit profile

STATS ON Keeps automatic statistics

STATS OFF Turns this feature off

#### Edit Sequence Numbering

AUTONUM ON Resequences line numbers when saved

AUTONUM OFF Turns this feature off
NUMBER ON Turns line numbering on
NUMBER OFF Turns this feature off.

NUMBER STD Sets number on STD NUMBER COBOL Sets number on COBOL

NUMBER STD COBOL Sets number on STD and COBOL

RENUM Renumbers the lines starting at 100 and

incrementing by 100. RENUM also sets NUMBER ON.

RENUM STD Sets number on STD RENUM COBOL Sets number on COBOL

RENUM STD COBOL Sets number on STD and COBOL

UNNUM Turns off number mode and replaces the line numbers

with blanks

## Edit Display Modes

CAPS ON Automatically converts all lowercased entered into

upper case

CAPS OFF Turns this feature off

HEX ON Turns Hexadecimal display ON

HEX OFF Turns this feature off

NULLS ON Trailing blanks are sent to the screen as null

characters

NULLS OFF Turns this feature off

### Edit Automatic Recovery

RECOVERY ON Keeps a record of all the changes made during the

editing session. Can use RECOVERY or REC

RECOVERY OFF Turns this feature off

UNDO Undoes the last modification done (for this to work

RECOVERY must be ON)